

// INTRODUCTION TO GITOPS - A NEW AGE OF AUTOMATION?

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Agenda

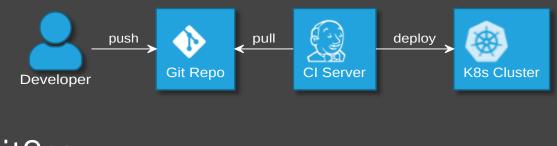
- What is GitOps?
- Where can it be used?
- How can it be used?
- What challenges arise?

What is GitOps?

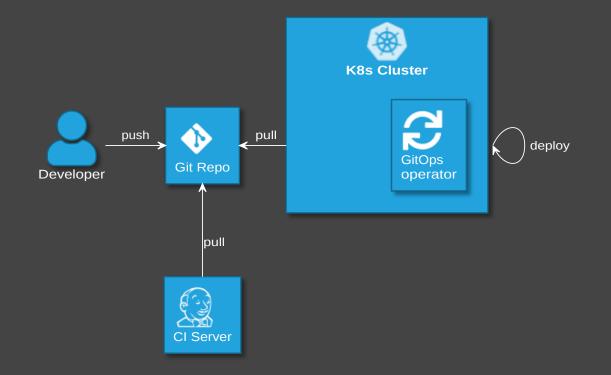
- Operating model
- Term (August 2017):

Use developer tooling to drive operations @ weave.works/blog/gitops-operations-by-pull-request

"Classic" Continuous Delivery ("ClOps")



GitOps



GitOps Principles

- 1 The principle of declarative desired state
- **2** The principle of immutable desired state versions
- **3** The principle of state reconciliation
- 4 The principle of operations through declaration

💹 WIP!

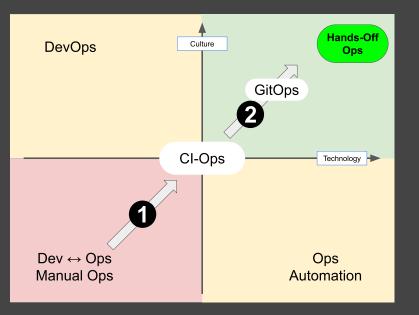
- © github.com/gitops-working-group/gitops-working-group/pull/48
- hackmd.io/arwvV8NUQX683uBM3HzyNQem



GitOps vs DevOps

- DevOps is about collaboration of formerly separate groups (mindset)
- GitOps focuses on ops (operations model)
- GitOps can be used with or without DevOps

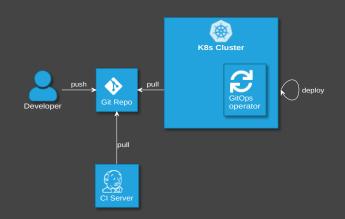
"The right way to do DevOps" (Alexis Richardson)



- Provide the second secon
- heise.de/select/ix/2021/4/2032116550453239806
 (iX 4/2021) =

Advantages of GitOps

- (Almost) no access to cluster from outside
- No credentials on Cl server
- Forces 100% declarative description
 - auditable
 - automatic sync of cluster and git
- Enterprise: Accessing git is simpler (no new firewall rules)



What can GitOps be used for

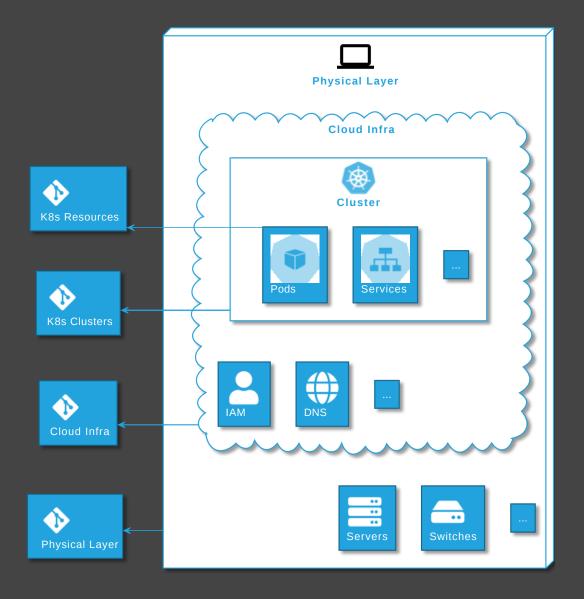
GitOps History in a nutshell

- grew up operating applications on Kubernetes,
- is now rising above it, operating clusters and other (cloud) infrastructure

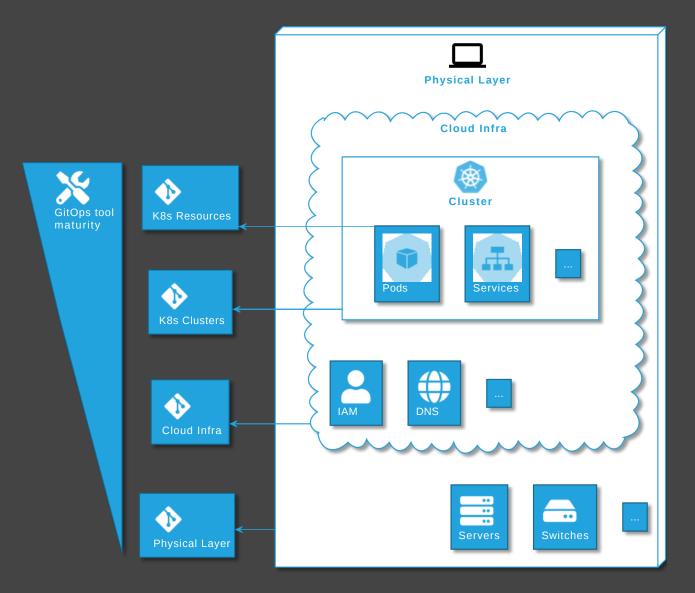
More on the history of GitOps:

https://youtu.be/lvLqJWOixDI

A GitOps Dream



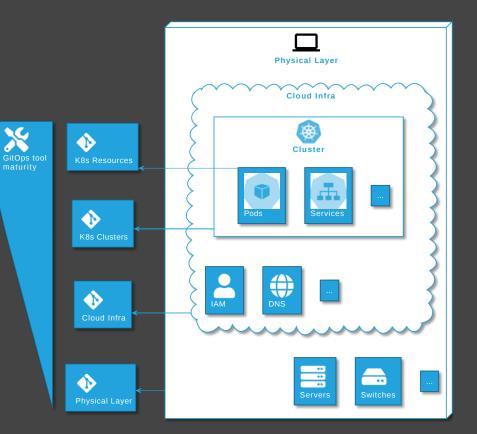
GitOps reality





Categories

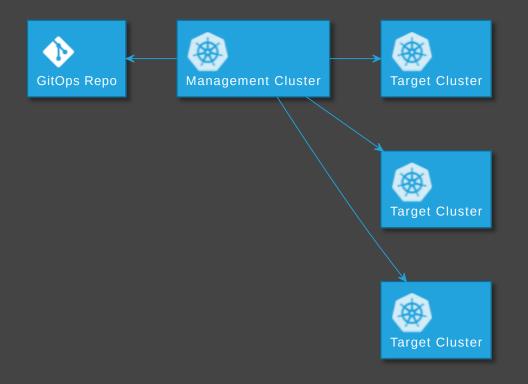
- Tools for Kubernetes AppOps
- Tools for Kubernetes ClusterOps
- Tools Close to Infrastructure
 - with or
 - without Kubernetes
- Supplementary GitOps tools



GitOps Tools for Kubernetes AppOps



Operate Kubernetes with Kubernetes



GitOps Tools for Kubernetes ClusterOps





╋

Operator

- Phashicorp/terraform-k8s
- 🖓 rancher/terraform-controller

• 🗞

+

Tools Close to Infrastructure

• with Kubernetes





Operator

without Kubernetes



Supplementary GitOps tools

Secrets

- 🖓 bitnami-labs/sealed-secrets
- 🖓 mozilla/sops + K8s integration
 - 🖓 isindir/sops-secrets-operator
 - Spikroepke/helm-secrets (plugin)
 - flux v2 (native support)
- 🖓 Soluto/kamus
- Operators for Key Management Systems
 - Carternal-secrets/kubernetes-external-secrets
 - ContainerSolutions/externalsecret-operator
 - 🖓 ricoberger/vault-secrets-operator

Others

Deployment Strategies - Progressive Delivery

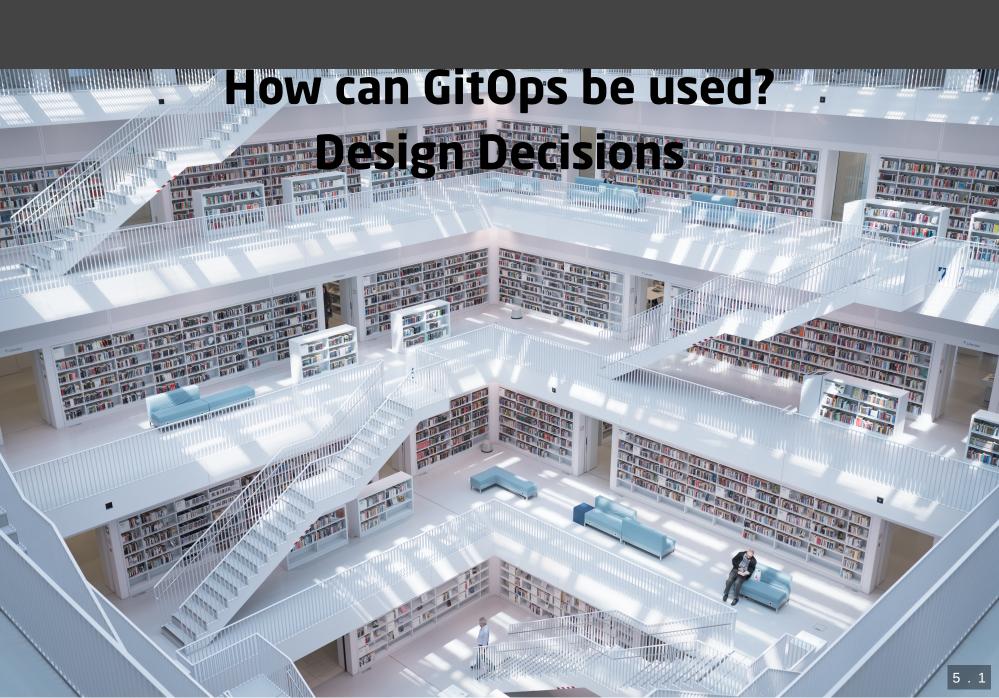


- Backups
- Horizontal Pod Autoscaler

See also

- cloudogu.com/blog/gitops-tools (iX 4/2021)
 - General tool comparison,
 - tips on criteria for tool selection,
 - comparison of ArgoCD v1 and Flux v2
- # radar.cncf.io/2021-02-secrets-management
- Pweaveworks/awesome-gitops





- Implementing stages
- Role of CI server
- Number of Repos

Implementing stages

Idea 1: Staging Branches

- 🔹 Develop 🖻 Staging
- Main
 Production



Logic for branching complicated and error prone (merges)

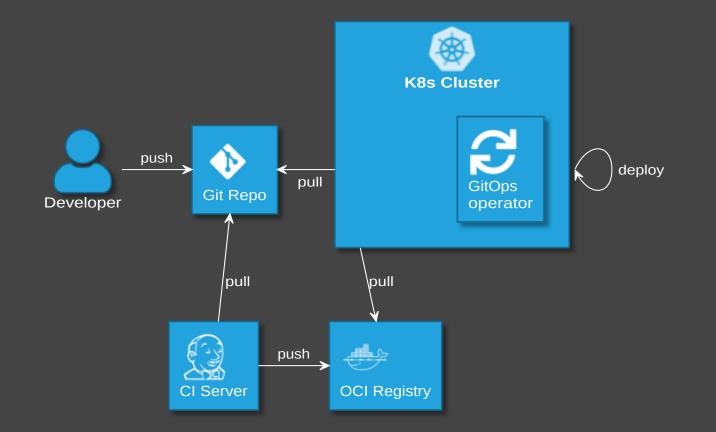
Idea 2: Staging folders

- On the same branch: One folder per stage
- Process: Just commit to staging folder, create PRs for prod
- Risky, but can be automized



- Logic for branching simpler
- Supports arbitrary number of stages

Role of CI server

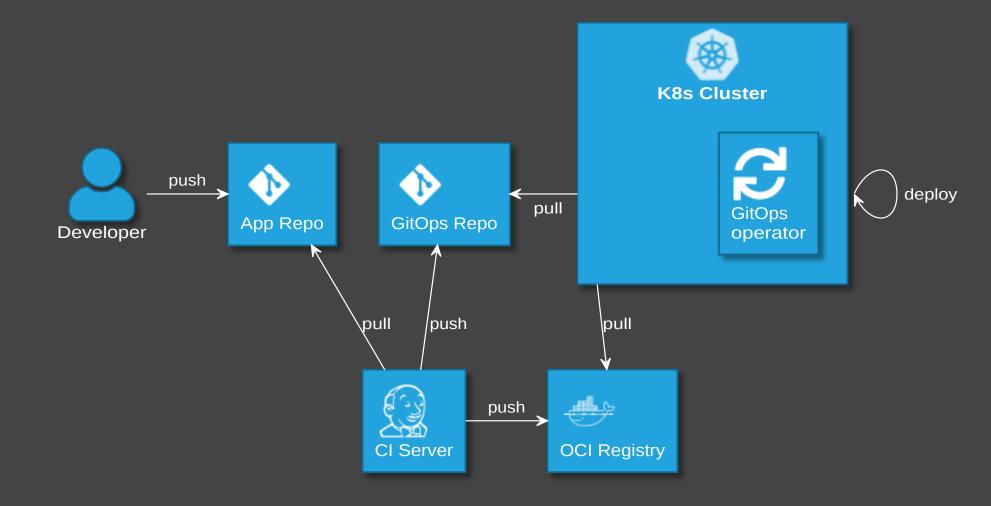


Application repovs GitOps repo

- Good pratice: Keeping everything in app repo (code, docs, infra)
- GitOps: Put infra in separate repo!
 - Advantage: All cluster infra in one repo
 - Disadvantages:
 - Separated maintenance & versioning off app and infra code
 - Review spans across multiple repos
 - Local dev more difficult

Can't we have both?

Yes, we can! Using a CI-Server

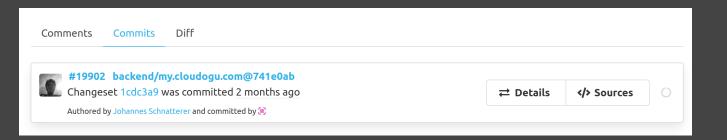


Disadvantages

- Complexity in CI pipelines <a>
 efforts for development
- A lot can go wrong. Examples
 - Git Conflicts caused by concurrency
 - Danger of inconsistencies
- Recommendation: Use a plugin or library
- Example: 🖓 cloudogu/gitops-build-lib 😥

Advantages

- Fail early: static YAML analysis on CI server, e.g. yamlint, kubeval, helm lint
- Automated staging (e.g. PR creation, namespaces)
- Use IaC for local dev
- Write config files not inline YAML
 Automatically converted to configMap
- Simplify review by adding info to PRs



Demo

Cloudogu/k8s-gitops-playground



More Infra ...

...

- GitOps Operator: One or more custom controllers
- Helm, Kustomize Controllers
- Operators for Supplementary tools (secrets, etc.)
- Monitoring/Alerting systems

... higher cost

- Maintenance/patching (vendor dependency)
- Resource consumption
- Error handling
 - failing late and silently
 - monitoring/alerting required
 - reason might be difficult to pinpoint
 - operators cause alerts (OOM errors, on Git/API server down, etc.)

Day two questions

- POC is simple
- Operations in prod has its challenges
 - How to structure repos?
 - How to realize staging?
 - How to delete resources?
 - How to realize local dev env?

How to delete resources?

- "garbage collection" (Flux) / "resource pruning" (ArgoCD) disabled by default
- Finable from the start start start

Local development

- Option 1: Deploy GitOps operator and Git server on local cluster
 complicated
- Option 2: Just carry on without GitOps. Possible when IaC remains in app repo



Personal Conclusion

After migrating to and operating with GitOps in production for > 1 year

- Smoother CI/CD,
 - *everything* declarative
 - faster deployment
 - 🔹 force sync desired state 🔁 actual state
- But: security advantages only when finished migration
- A new age of automation? Not yet, but lots of innovation ahead!

GitOps experience distilled

+ Has advantages, once established

- Mileage for getting there may vary

Adopt?

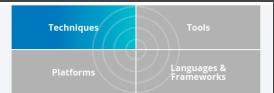
- Greenfield
 - Kubernetes AppOps: Definitely
 - Cloud Infra: Depends
- Brownfield: Depends

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Techniques

GitOps

Published: Apr 13, 2021

APR 2021 HOLD ③

> We suggest approaching **GitOps** with a degree of care, especially with regard to branching strategies. GitOps can be seen as a way of implementing **infrastructure as code** that involves continuously synchronizing and applying infrastructure code from **Git** into various environments. When used with a "branch per environment" infrastructure, changes are promoted from one environment to the next by merging code. While treating code as the single source of truth is clearly a sound approach, we're seeing branch per environment lead to environmental drift and eventually environment-specific configs as code merges become problematic or even stop entirely. This is very similar to what we've seen in the past with **long-lived branches with GitFlow**.



thoughtworks.com/radar/techniques/gitops

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cloudogu.com/gitops

- GitOps Resources (intro, tool comparison, etc.)
- C Links to GitOps Playground and Build Lib
- 💬 Discussions
- 🕨 👰 Training



Slides

Image sources

- What is GitOps? https://pixabay.com/illustrations/question-markimportant-sign-1872665/
- What can GitOps be used for? https://pixabay.com/photos/hammernails-wood-board-tool-work-1629587/
- How can GitOps be used? Tools: https://pixabay.com/photos/toolsknives-wrenches-drills-1845426/
- How can GitOps be used? Design Decisions: https://unsplash.com/photos/wWQ760meyWl
- What challenges arise with GitOps? https://unsplash.com/photos/bJhT_8nbUA0