



// THE PERFECT GITOPS PROCESS: REPOS, FOLDERS, STAGES, PATTERNS

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Agenda

- 1 GitOps process design basics
- 2 Example + demo
- 3 More examples

GitOps process design basics

Preamble

- **Chronology:**
 - Step 1: Chose an operator
 - Step 2: **Design process/repos** ← focus of this talk
- **Use case:**
 - Deploying infra
 - **Deploying apps** ← focus of this talk
- **Responsibility:** platform/infra teams, cluster admins
↔ app teams
- **Conway's law:** No standard for structures (intentionally)

GitOps Chasm

Infra

- repos
- folders
- branches
- clusters
- namespaces
- operator instances
- operator-specific config



Mapping?



Real-world

- company/departments
- teams
- projects
- applications
- microservices
- customers
- tenants
- **stages/environments**
- etc.

No standard but emerging patterns

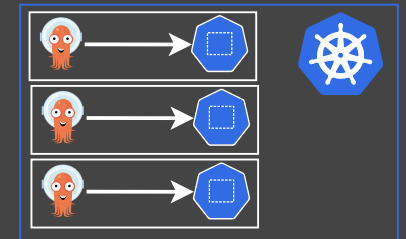
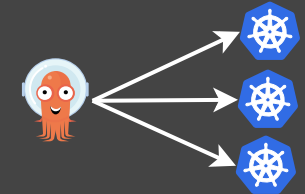
AKA strategies, models, approaches, best practices

- **Operator deployment:** GitOps operators ↔ Clusters/Namespaces
- **Repository structure:** How many repos?
- **Release promotion:** How to model environments/stages?
- **Wiring:** Bootstrapping operator, linking repos and folders

GitOps Operator deployment patterns

How many GitOps operators to deploy, relating to Kubernetes clusters?

- *Standalone*: 1 Operator : 1 Cluster
- *Hub and Spoke*: 1 Operator : n Clusters
- *Namespaced*: n Operators : 1 Cluster



Repository patterns

How many GitOps repos?

- *Monorepo* (opposite polyrepo)
- *Repo per Team* (Tenant)
- *Repo per App*
 - Config replication
 - Repo pointer
- *Repo per stage/environment* 🕒

Can be mixed 🛠️

Repository types

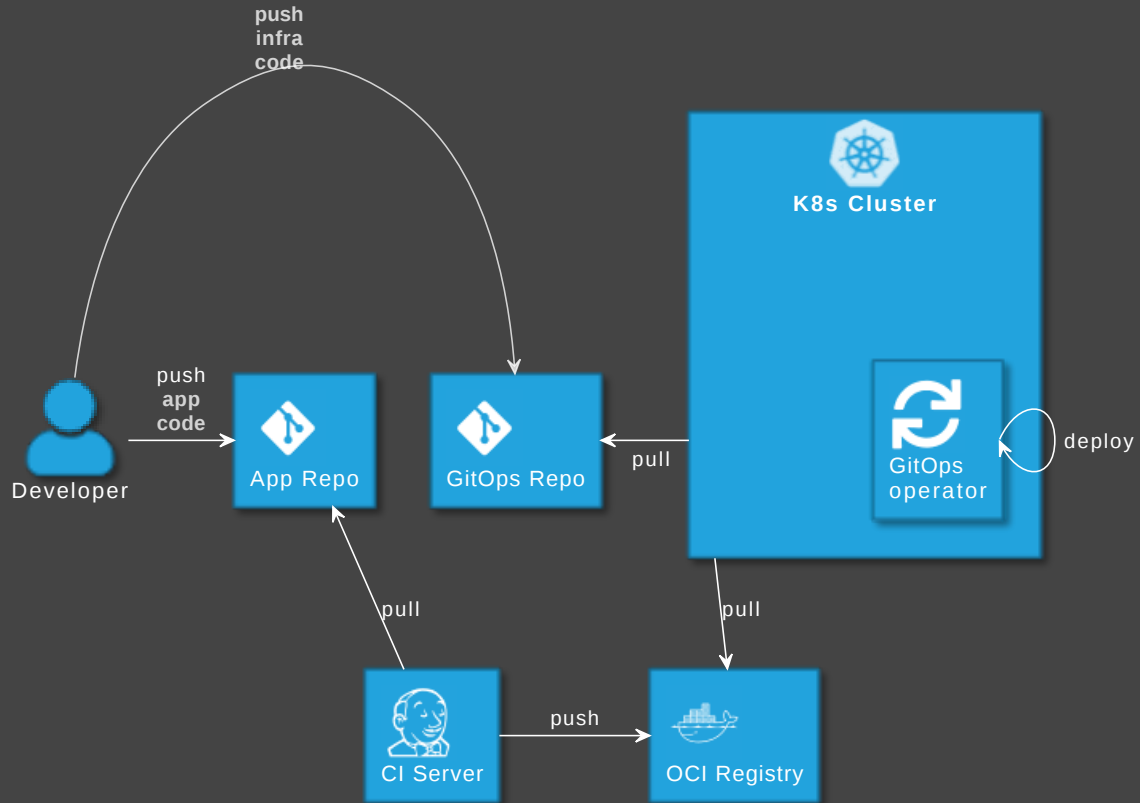
	GitOps repo	App repo
Content	IaC/Manifests/YAMLs	Application source code
Synonyms	<ul style="list-style-type: none">• Config repo• Infra repo• Payload repo	<ul style="list-style-type: none">• Source code repo• Source repo

Example

```
gitops-repo
├── app1
│   ├── deployment.yaml
│   └── service.yaml
└── app2
    ├── deployment.yaml
    └── service.yaml
```

```
app-repo
├── src
├── test
├── CI.pipeline
├── Dockerfile
├── package.json
└── pom.xml
```

Separating GitOps repo from app repo



GitOps tools: Put infra in separate repo! See

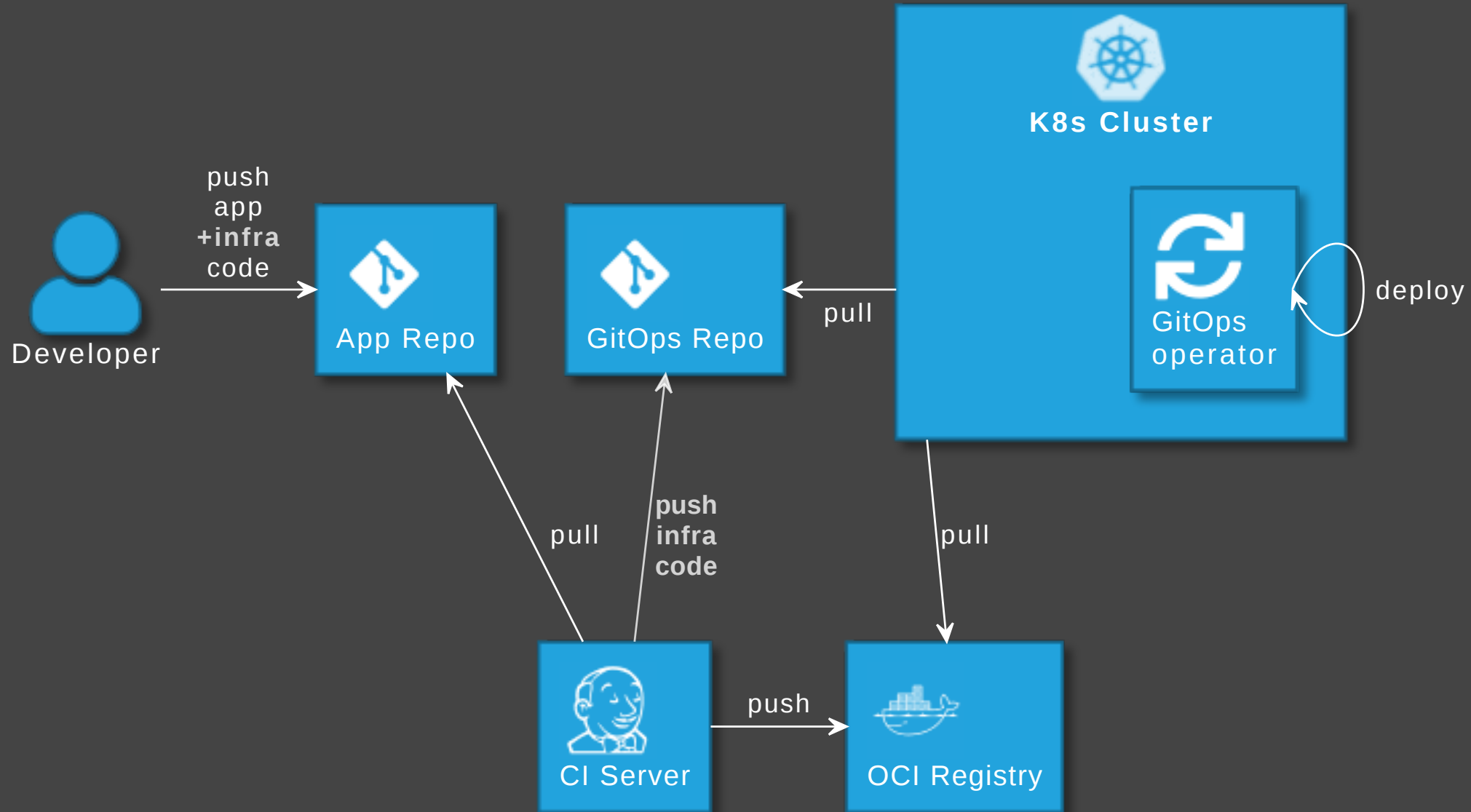
 argo-cd.readthedocs.io/en/release-2.6/user-guide/best_practices

Disadvantages

- Separated maintenance & versioning of app and infra code
- Review spans across multiple repos
- Local dev more difficult
- No static code analysis on GitOps repo

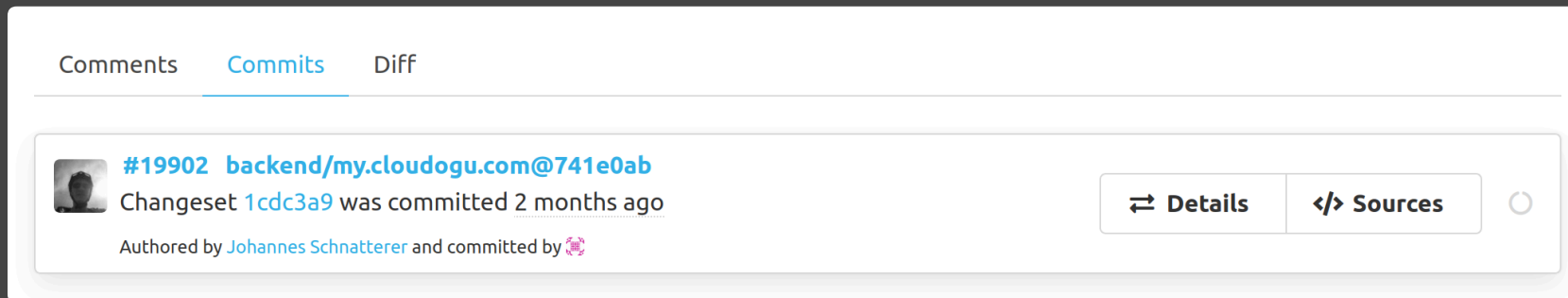
How to avoid those?

Config replication





Advantages

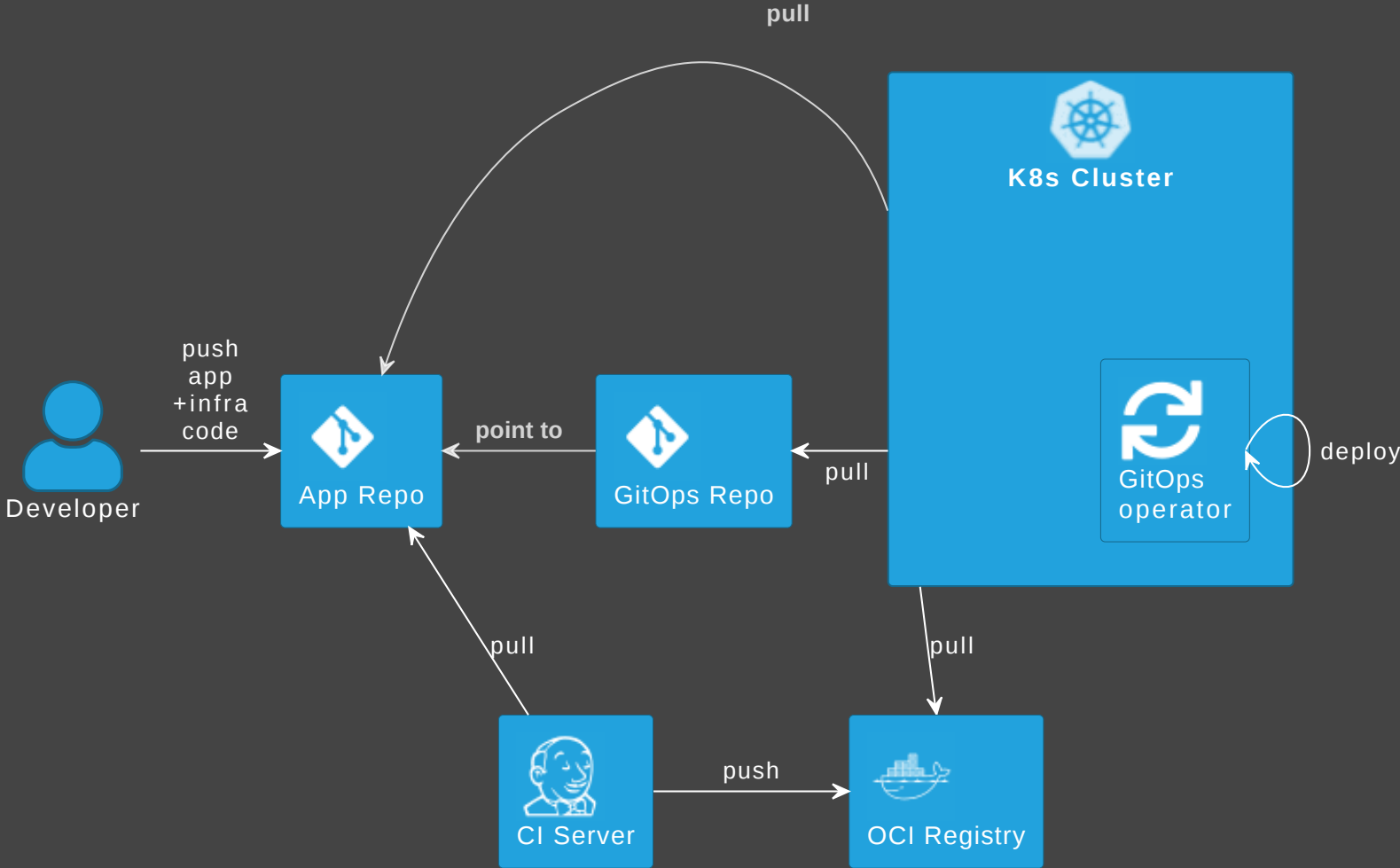
- Single repo for development: higher efficiency
- Shift left: static code analysis + policy check on CI server, e.g. yamllint, kubeval, helm lint, conftest, security scanners
- Automated staging (e.g. PR creation) 🕒
- Simplify review by adding info to PRs



Disadvantages

- Complexity in CI pipelines
 - ➔ Recommendation: Use a plugin or library, e.g.
 [cloudogu/gitops-build-lib](https://github.com/cloudogu/gitops-build-lib) 
- Redundant config (app repo + GitOps repo)


Alternative: Repo pointer



e.g.  fluxcd.io/flux/guides/repository-structure

Release promotion patterns

How to model environments AKA stages?

- *Folder/Directory per environment*
- *Branch per environment* (anti-pattern)
- *Repo per environment* (edge case)
-  *Preview environments*



AKA Env per (folder | branch | repo)

Why not use branches for environments?

Idea:

- Develop → Staging
- Main → Production



- Drifts/conflicts because of merge direction
develop → main (unidirectional)
- Promoting specific changes only: Copy vs cherry pick
- DRY - resources shared by multiple environments, e.g.  
- Scalability: More envs, more chaos

→ Branches more complicated than folders. Don't.

Repo per environment

Why would you want to use one repo per env?

- Access to folders more difficult to constrain than repos
- Organizational constraints, e.g.
 - "devs are not allowed to access prod"
 - security team needs to approve releases

➔ Repos more complicated than folders. Use only when really necessary.

Folder per environment

GitOps - Operations by Pull Request







 weave.works/blog/gitops-operations-by-pull-request

- Create *short-lived* branches and PRs
- 💡 Use folders to design envs (instead of *long-lived* branches per env)
- Merge promotes release, triggers deployment

Implementing release promotion

Tools for separating config

AKA Templating, Patching, Overlay, Rendering?

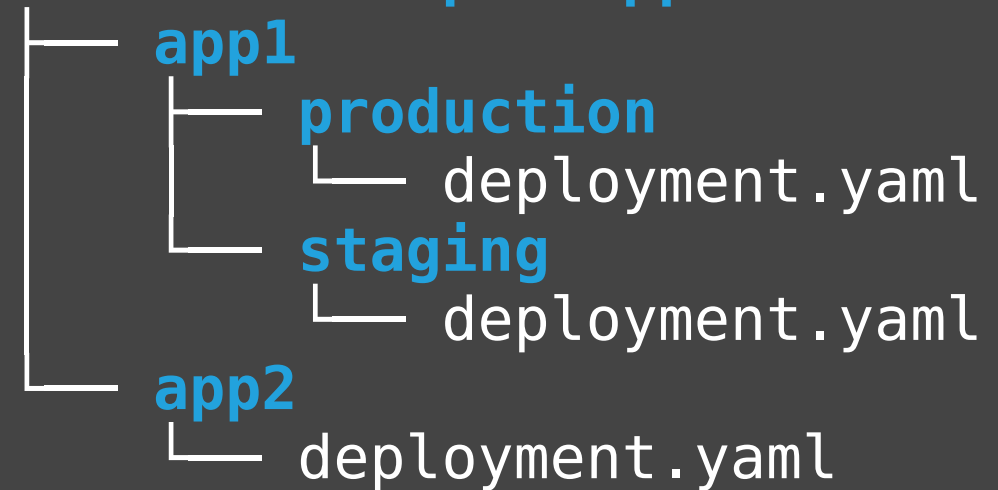
- Kustomize
 - plain `k` `kustomize.yaml`
 - \neq Flux CRD  `Kustomization`
- Helm
 - CRD ( `Application`,  `HelmRelease`)
 -  *Umbrella Chart* 
 - `helm template` via CI server 

Global envs vs. env per app

Global Environments



Environment per app



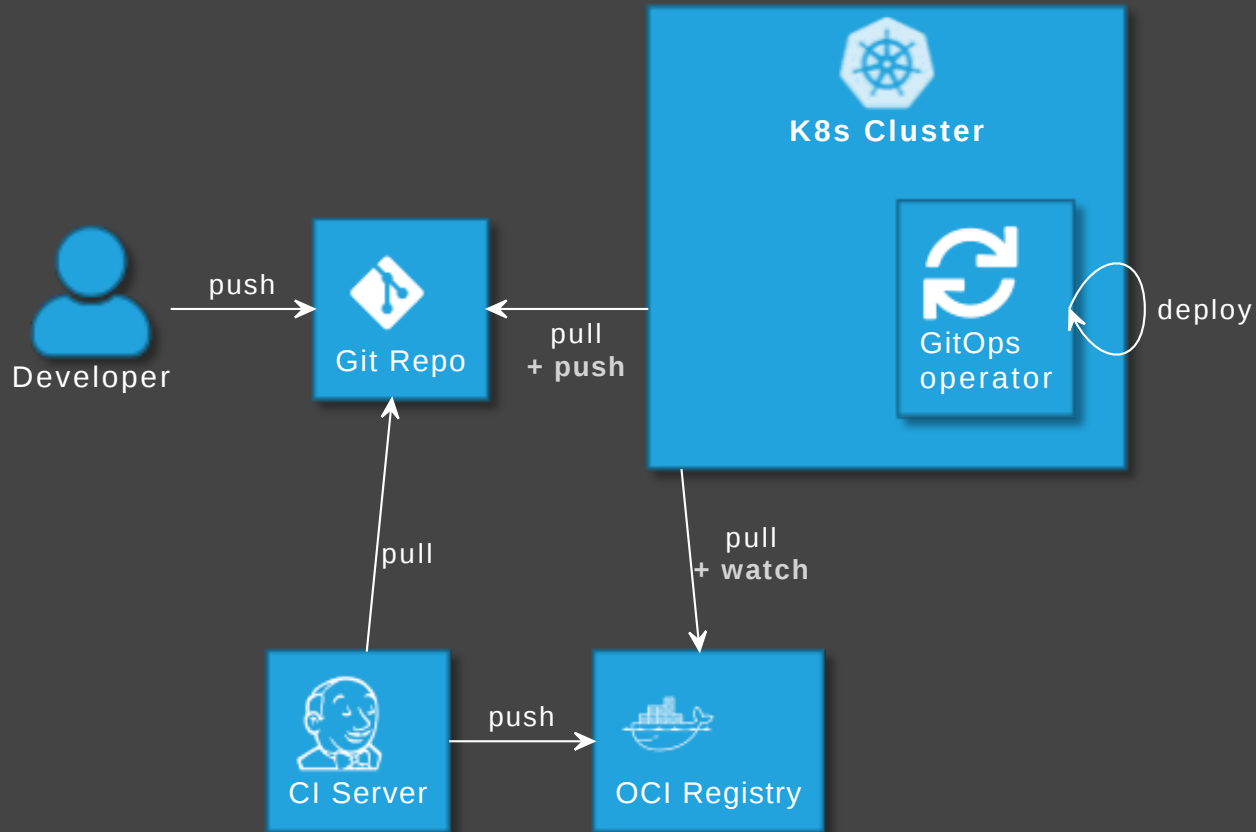
e.g. Preview Envs

Branch and PR creation



Who bumps versions in GitOps repo, creates branch and PR?

- **Manual:** Human pushes branch and create PR 🤖
- **Image Updater:** Operator pushes branch, create PR manually
- **CI Server:** Build job pushes branch, creates PR
- **Dependency Bot:** Bot pushes branch, creates PR

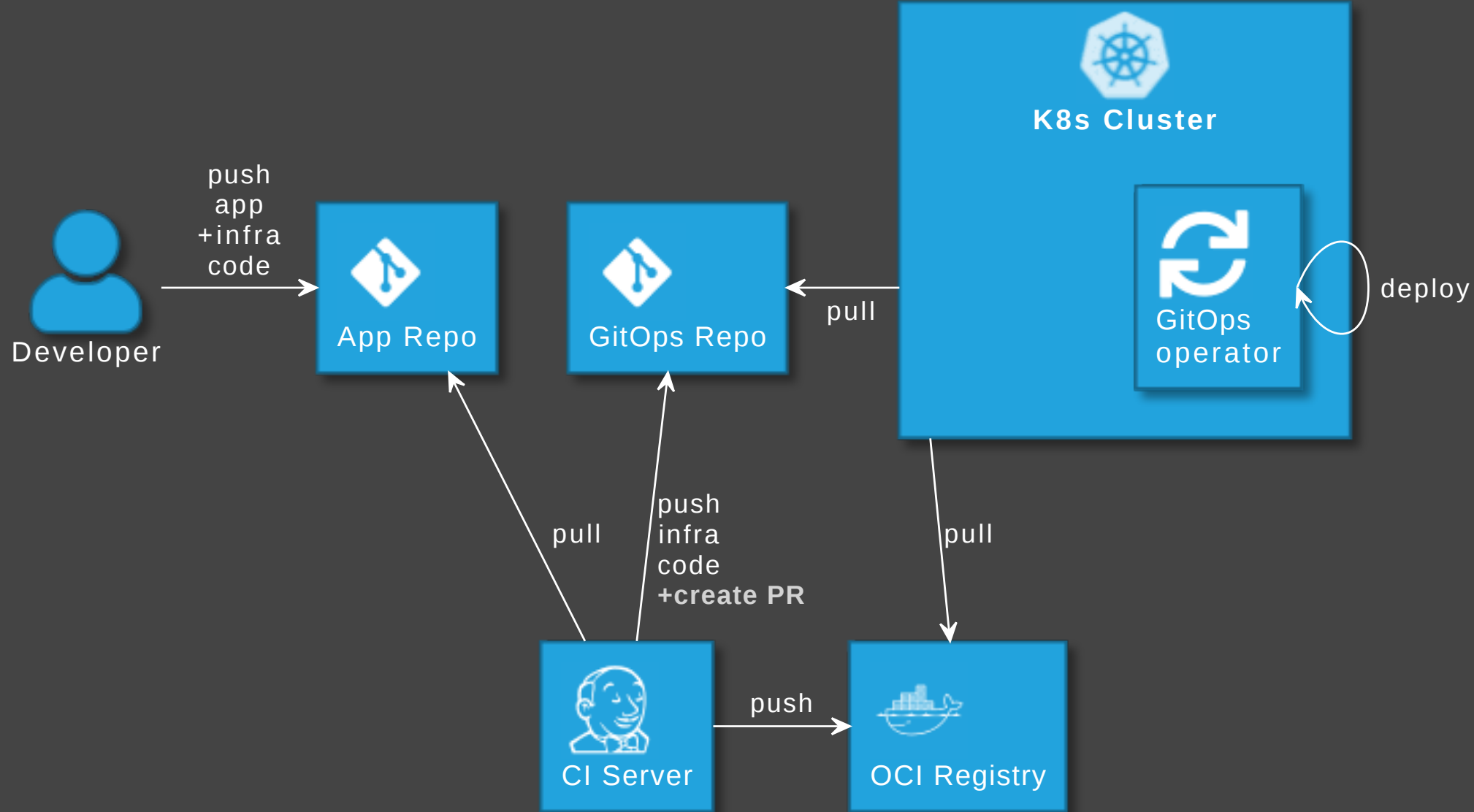
Image updater



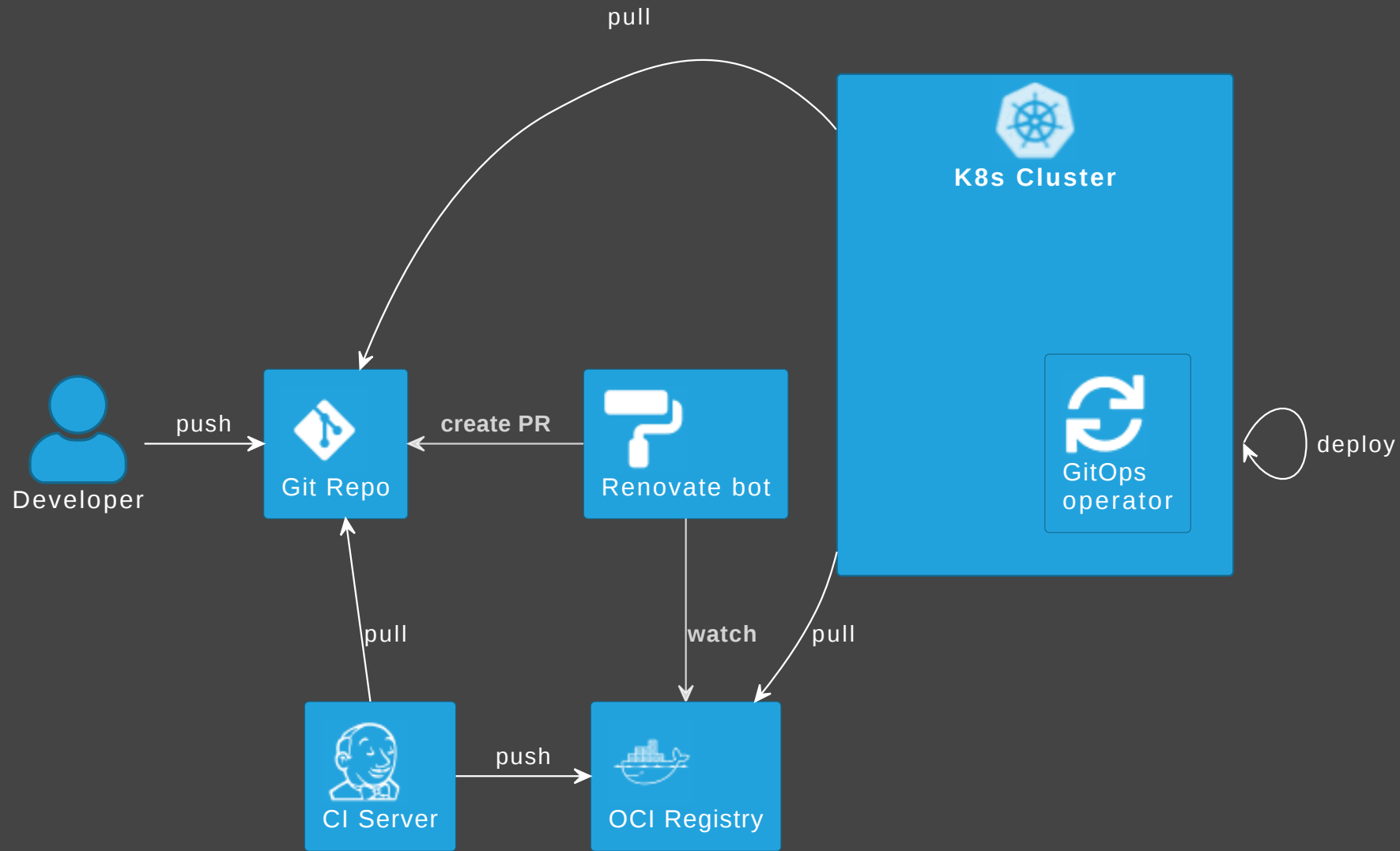
GitOps operator can update image version in Git

-  github.com/argoproj-labs/argocd-image-updater
-  fluxcd.io/docs/guides/image-update

Promotion via CI Server



Promotion via dependency bot



e.g.  github.com/renovatebot/renovate

Preview environments

AKA (ephemeral | dynamic | pull request | test | temporary) environments






- An environment that is created with a pull request
- and deleted on merge/close

 `ApplicationSet`, using the `PullRequest` generator

 GitOpsSets ?

Wiring

Wiring up operator, repos, folders, envs, etc.

- Bootstrapping: `kubectl`, operator-specific CLI
- Linking/Grouping:
 - Operator-specific CRDs
 -  `Kustomization`
 -  `Application`
 - Nesting:  *App of Apps*
(same principle with  `Kustomization`)
 - Templating:  `ApplicationSets` - folders, lists, config files

GitOps process example + demo



Example 1: Repo per team and app + CI

- **Repo pattern:**

Per team/monorepo  per app

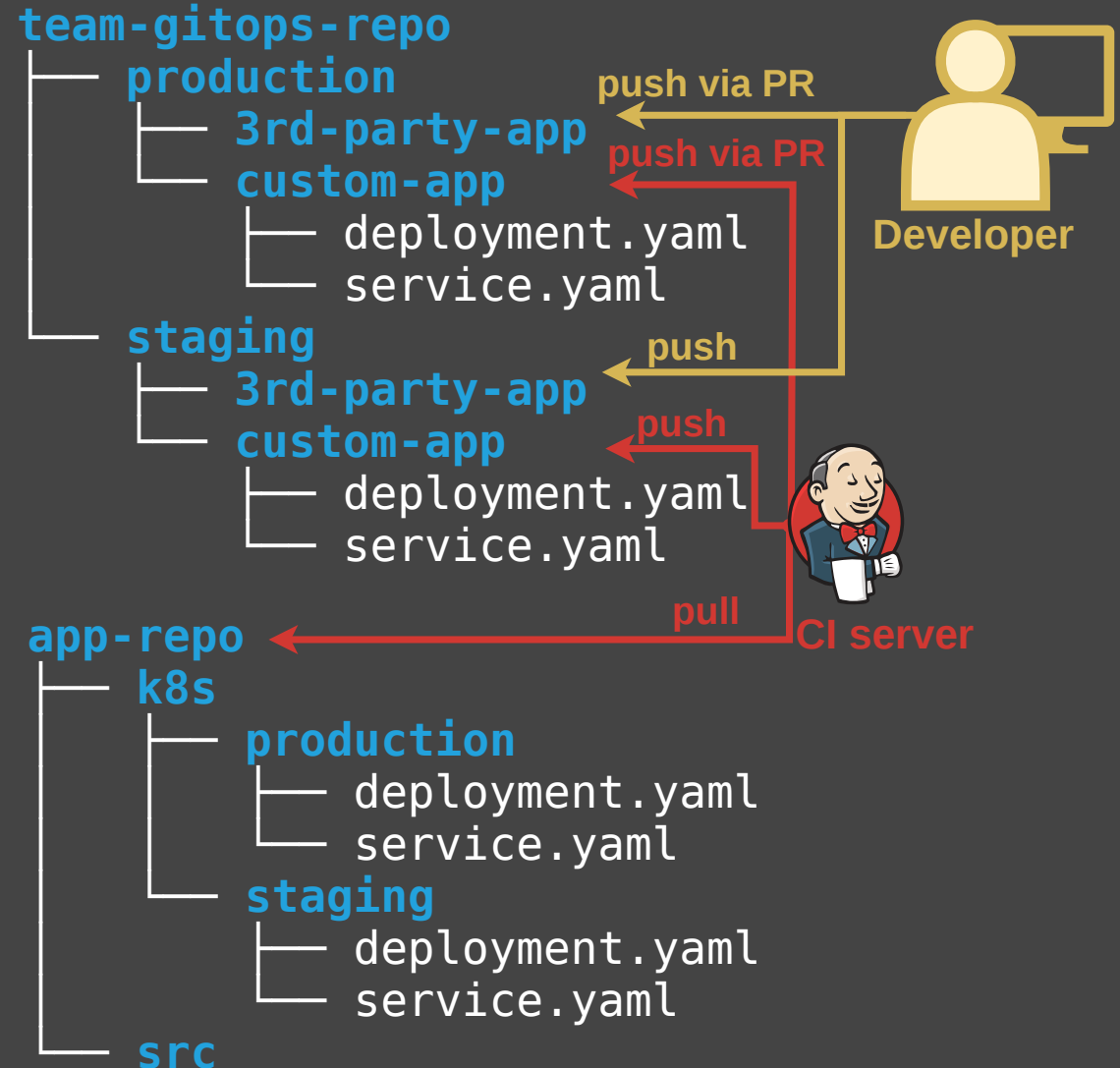
- **Operator:**  

- **Features:**

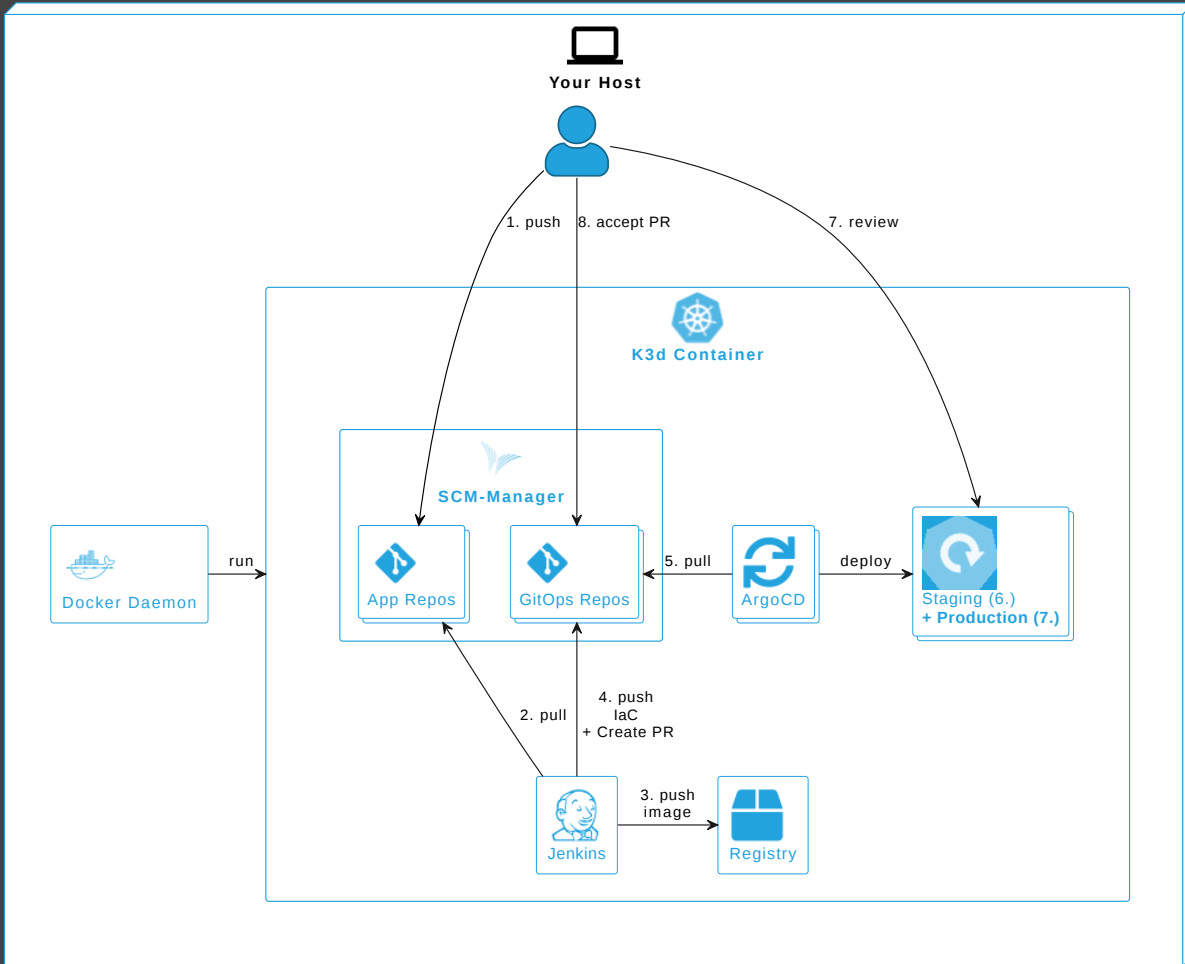
- Automation via CI server
- Mixed repo patterns
- ArgoCD **and** Flux examples

- **Source:**

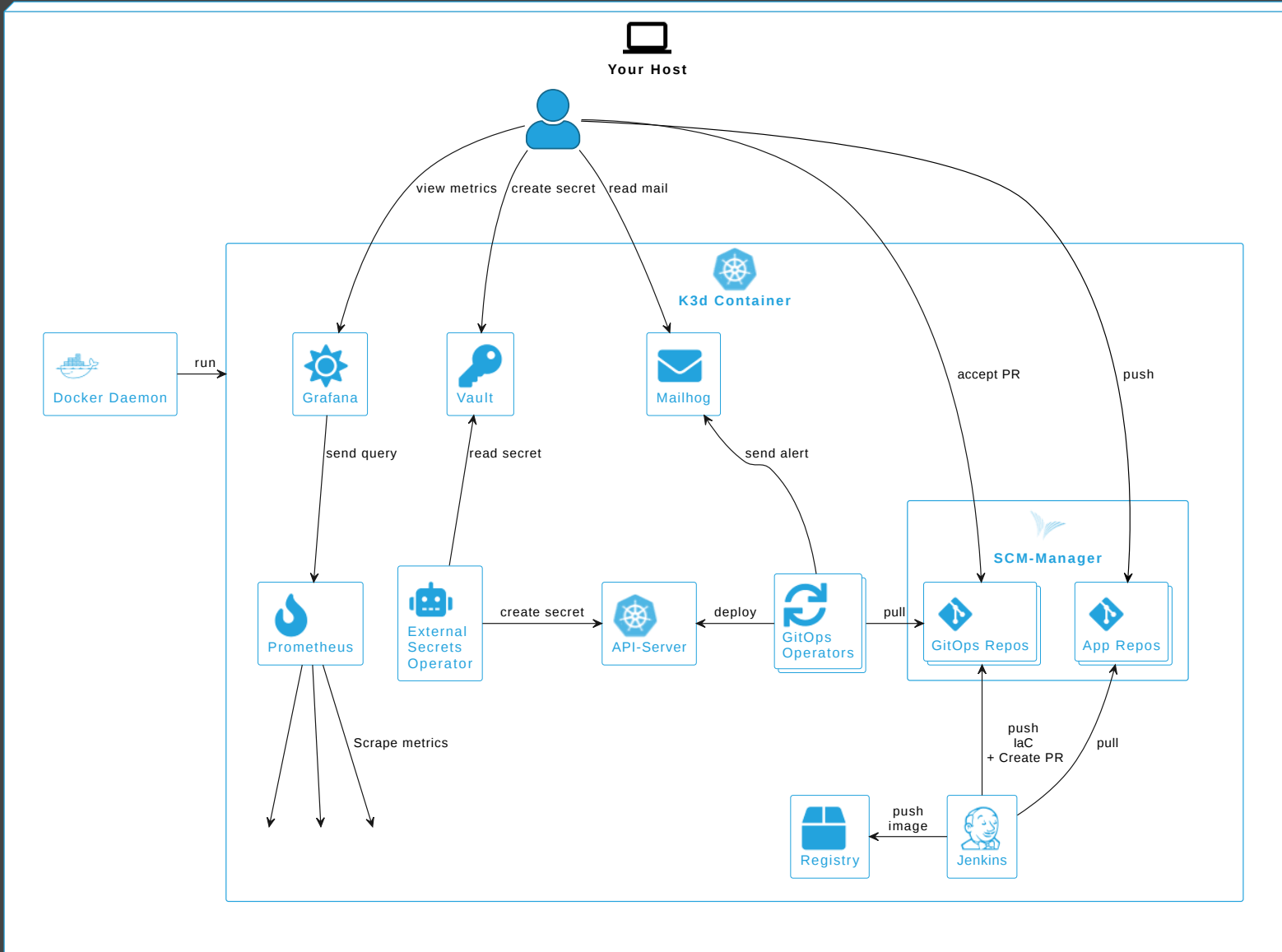
 [cloudogu/gitops-playground](https://github.com/cloudogu/gitops-playground)



Demo



BTW: More Features to explore



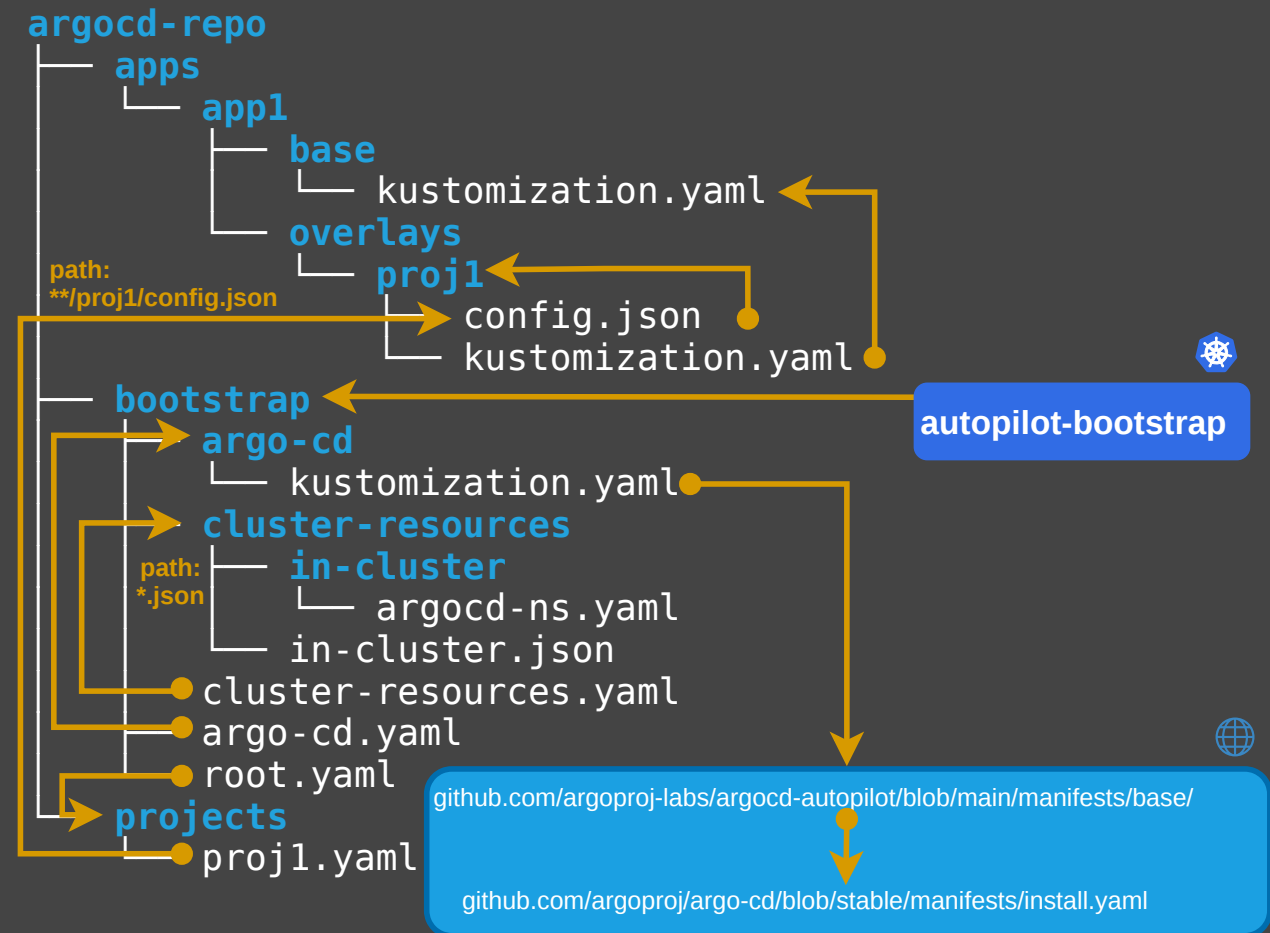


More examples








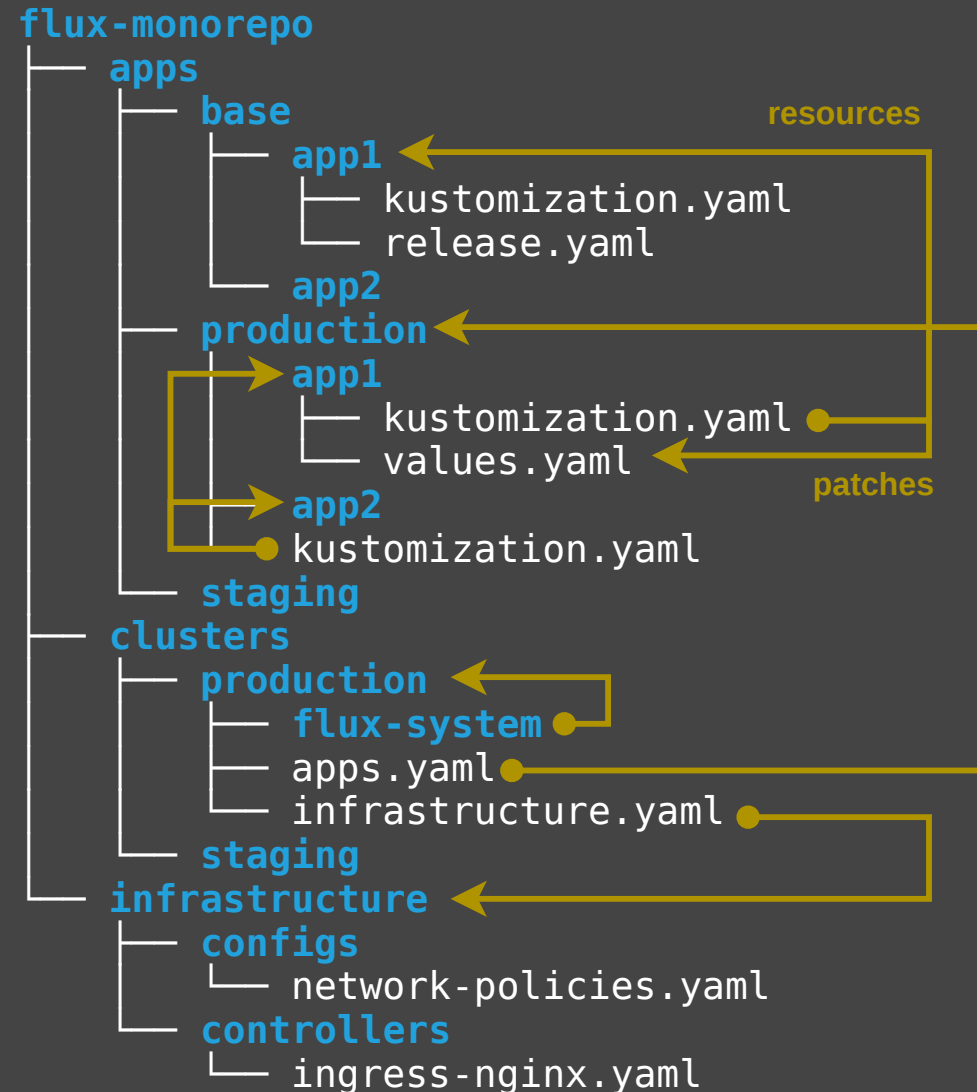
Example 3: ArgoCD autopilot

- **Repo pattern:** Monorepo
- **Operator pattern:** Standalone / Hub and Spoke
- **Operator:** 🐙
- **Boostrapping:** `argocd-autopilot`
- **Linking:** 🐙 Application, ApplicationSet, `K`
- **Features:**
 - Operate ArgoCD with GitOps
 - Opinionated structure and YAML creation via CLI
- **Source:** 🐙 [argoproj-labs/argocd-autopilot](https://github.com/argoproj-labs/argocd-autopilot)



Example 4: Flux Monorepo

- Repo pattern: Monorepo
- Operator pattern: Standalone
- Operator:  (🐙?)
- Bootstrapping: `flux`
- Linking:  `kustomization`,  `K`
- Features:
 - Cross-cutting infra
 - Operate Flux with GitOps
- Source:
 -  [fluxcd/flux2-kustomize-helm-example#16](https://github.com/fluxcd/flux2-kustomize-helm-example#16)
 -  fluxcd.io/flux/guides/repository-structure

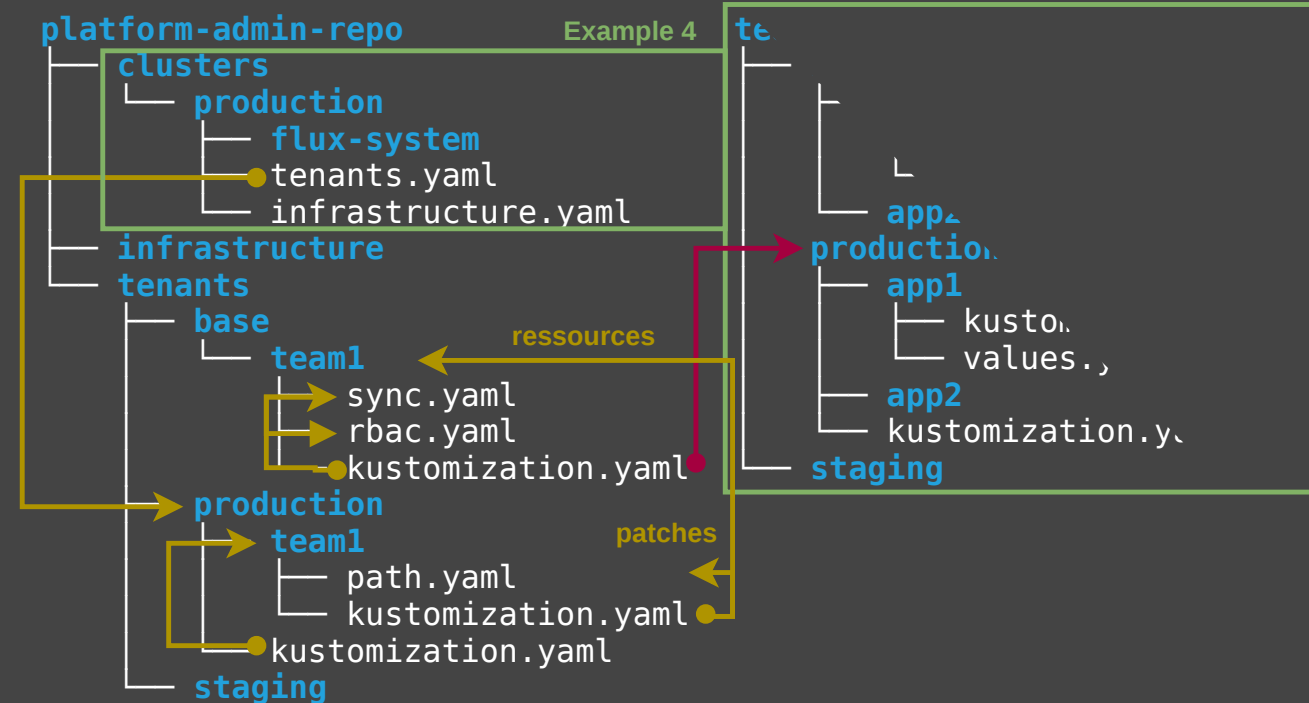


Example 5: Flux repo per team




- **Repo pattern:** Repo per team
- **Operator pattern:** Standalone
- **Operator:**  (🐙?)
- **Boostrapping:** flux
- **Linking:**  Kustomization,  K
- **Features:** Ex 5 with repo for team
- **Source:**

 [fluxcd/flux2-multi-tenancy](https://github.com/fluxcd/flux2-multi-tenancy)

 fluxcd.io/flux/guides/repository-structure

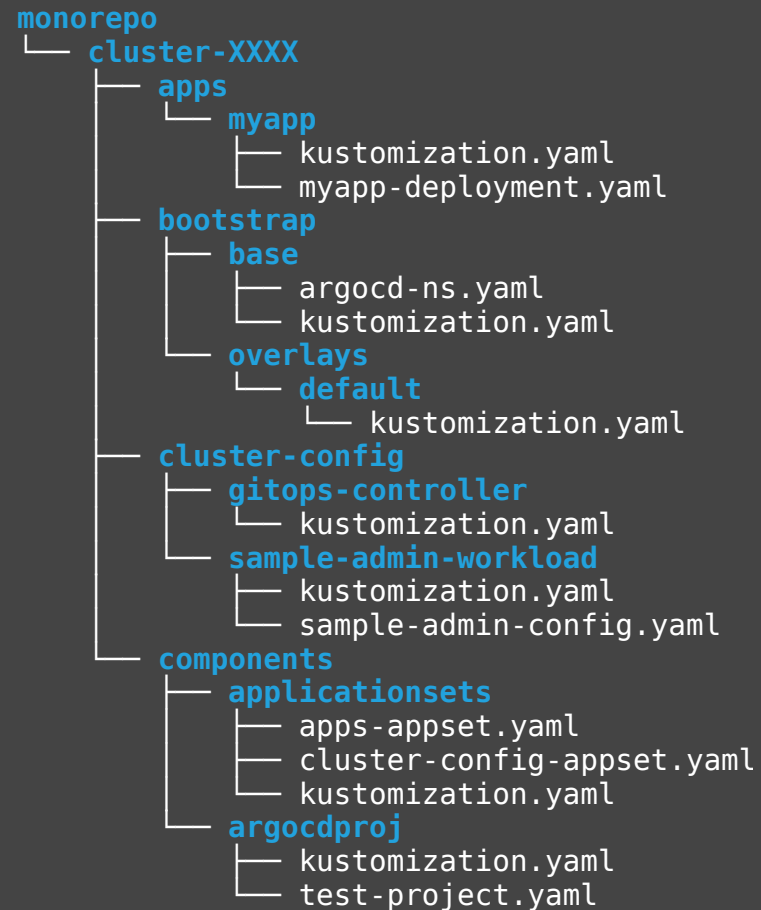


Example 6: ArgoCD and Flux alternative

- **Repo pattern:** Monorepo
- **Operator pattern:** Standalone
- **Operator:**  
- **Boostrapping:** `kubectl`
- **Linking:**  `Application`, `ApplicationSet` / `Kustomization`, `K`
- **Features:**
 - Cross-cutting infra and app(s)
 - ArgoCD **and** Flux examples
- **Source:**

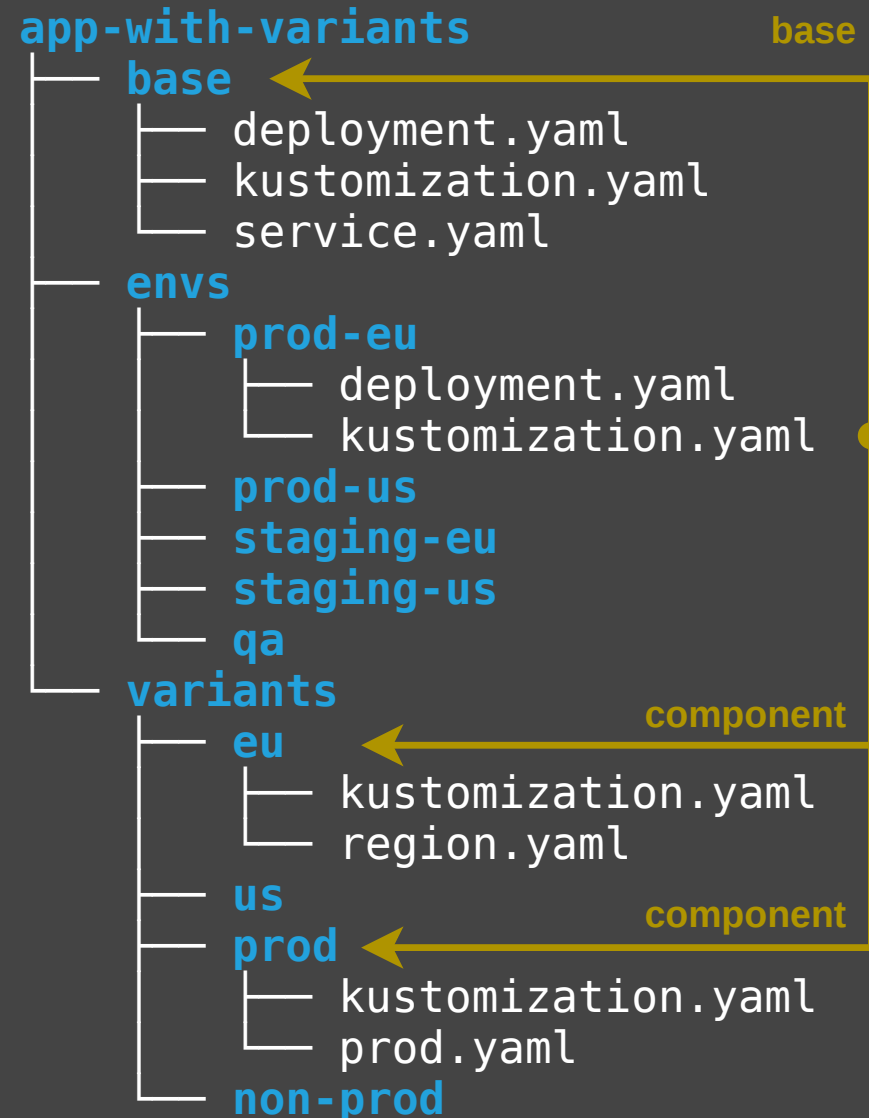
 [christianh814/example-kubernetes-go-repo](https://github.com/christianh814/example-kubernetes-go-repo)

 C. Hernandez - The Path to GitOps



Example 7: Environment variations

- **Operator:** 🐙 (📁)
- **Features:**
 - Env variants for a single app
 - Promotion "via `cp`"
- **Source:**
🐙 [kostis-codefresh/gitops-environment-promotion](https://github.com/kostis-codefresh/gitops-environment-promotion)





The perfect GitOps process?

No such thing as the perfect GitOps process

- Patterns exist - for different aspects, inconsistent naming
- Examples exist - different operators + scopes (bootstrapping vs. apps only)

 Use as inspiration

Johannes Schnatterer, Cludogu GmbH

 cloudogu.com/gitops

- GitOps Resources
- Community
- Trainings
- Consulting



Slides

 Join my team: cloudogu.com/join/cloud-engineer

 [@schnatterer@floss.social](https://floss.social/@schnatterer)

 [@jschnatterer](https://twitter.com/jschnatterer)

Image sources

- coloured-parchment-paper background by brgfx on Freepik
https://www.freepik.com/free-vector/coloured-parchment-paper-designs_1078492.htm
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